

XCEL SAPPHIRE EVENT RULES SUMMARY

Refer to each event section for specific event rules and clarifications.

VAULT RULES

Allowable Vaults No other vaults other than those listed in each Division are permitted. If another vault is unintentionally performed, it will be a "VOID" vault.	Start Value (SV)	Alternative Springboard Allowed?	Additional Clarifications	Timed Warm-Ups <i>Total time per squad determined by number of gymnasts in largest squad</i>	
				Warm-Up Time Per Gymnast	Guaranteed Min. # of Warm-Up Vaults
Xcel Sapphire Vault Chart	Xcel Sapphire SV Chart	NO If used, the vault will be VOID .	No additional clarifications	2:00 minute	3

UNEVEN BARS RULES

Start Value - 9.60 / Bonus - Up to 0.40

Special Requirements (SR) Deduct <u>0.50</u> for Each Missing SR	Value Part (VP) Required	Difficulty Restrictions <i>Restricted Skills</i> <u>0.50</u> deduction - off SV	Extra Swing Deduction Taken	Warm-Up Time Per Gymnast
1. Minimum of a "B" skill finishing in clear support at vertical (not mount or dismount) 2. Minimum of "B" 360° circling skill 3. Minimum of "B" release, turn, or 2nd 360° circling skill (different from #2) 4. Minimum of "B" dismount OR "C" skill directly connected to an "A" salto dismount	Minimum of 3 "A" (<u>0.10</u> each), 3 "B" VP (<u>0.30</u> each) 1 "C" VP (<u>0.50</u> each)	No "E" VP.	Yes	2:00 minutes

BALANCE BEAM RULES

Start Value - 9.60 / Bonus - Up to 0.40

Special Requirements (SR) Deduct <u>0.50</u> for Each Missing SR	Value Part (VP) Required	Difficulty Restrictions <i>Restricted Skills</i> <u>0.50</u> deduction - off SV	Timing	
			Warm-Up Time Per Gymnast	Time Limit (No min. time)
1. Minimum 1/1 (360°) turn on one (1) foot 2. Dance series and a leap or jump requiring a 180° split (in series or isolated) 3. Acro series with a minimum of one (1) flight skill (a minimum of one (1) skill must pass through or achieve vertical) 4. Min "B" Dismount OR an acro flight skill directly connected to an "A" salto/aerial dismount	Minimum of 3 "A" (<u>0.10</u> each), 3 "B" VP (<u>0.30</u> each), 1 "C" (<u>0.50</u>)	No "E" VP.	2:00 minutes	1:30 minutes

Clarifications - Sapphire

Dance Series: Refer to the *Xcel Code of Points* for illustrations.

* Group 1 Dance VP – Group 1 Mounts that are considered Dance VP are indicated with a (D) next to the illustration within the *Xcel Code of Points*, are eligible to be used in the dance series.

* Group 3 Turns on one (1) Foot are eligible to be used in the dance series.

FLOOR EXERCISE RULES

Start Value - 9.60 / Bonus - Up to 0.40

Special Requirements (SR) Deduct <u>0.50</u> for Each Missing SR	Value Part (VP) Required	Difficulty Restrictions <i>Restricted Skills</i> <u>0.50</u> deduction - off SV	Timing	
			Timed Warm-Ups	Time Limit
1. One acro pass with two (2) saltos, same or different 2. Three different saltos, one (1) is a minimum of a "B" 3. Dance passage with a minimum of two different elements from Group 1 (Leap, Jump, Hop), directly or indirectly connected, one of which is a leap requiring a 180° split 4. Minimum of a "B" turn on one (1) foot	Minimum of 3 "A" (<u>0.10</u> each) 3 "B" VP (<u>0.30</u> each) 1 "C" (<u>0.50</u>)	No "E" VP.	2:00 min.	1:30 min.